Steps for copying a segment (TB 16):

Copying a segment consists of making ______ segments.

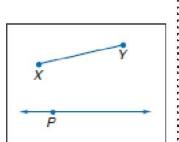
Copy a Segment

Step 1 Draw a segment XY.

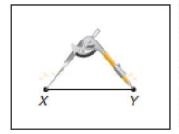
Elsewhere on your

paper, draw a line and
a point on the line.

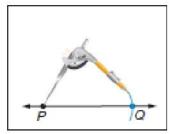
Label the point P.



Step 2 Place the compass at point X and adjust the compass setting so that the pencil is at point Y.



Step 3 Using that setting, place the compass point at P and draw an arc that intersects the line. Label the point of intersection Q. Because of identical compass settings, $\overline{PQ} \cong \overline{XY}$.



2. Copy a segment:

Copy AB at C.



Copy $\overline{\mathit{EF}}$ twice at G to double $\overline{\mathit{EF}}$



Steps for bisecting an angle (TB 35):

Bisecting an angle consists of _____ an angle in half. Both halves are _____

Bisect an Angle

Step 1

Draw an angle and label the vertex as A. Put your compass at point A and draw a large arc that intersects both sides of ∠A. Label the points of intersection B and C.

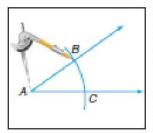
Step 2 With the compass at point B, draw an arc in the interior

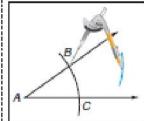
of the angle.

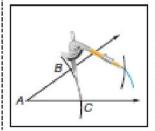
Step 3

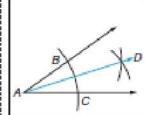
Keeping the same compass setting, place the compass at point C and draw an arc that intersects the arc drawn in Step 2.

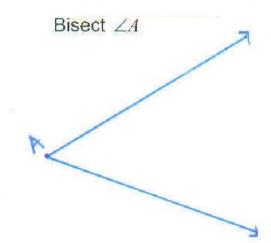
Step 4 Label the point of intersection D. Draw \overrightarrow{AD} . \overrightarrow{AD} is the bisector of $\angle A$. Thus, $m\angle BAD = m\angle DAC$ and $\angle BAD \cong \angle DAC$.

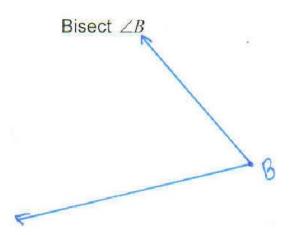












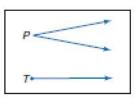
Steps for copying an angle (TB 33)

Copying an angle consists of making two _____

Copy an Angle

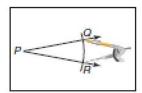
Step 1

Draw an angle like ∠P on your paper. Use a straightedge to draw a ray on your paper. Label its endpoint T.



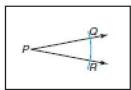
Step 4

Place the point of your compass on R and adjust so that the pencil tip is on Q.



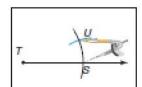
Step 2

Place the tip of the compass at point P and draw a large arc that intersects both sides of $\angle P$. Label the points of intersection Q and R.



Step 5

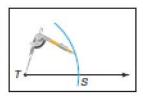
Without changing the setting, place the compass at S and draw an arc to intersect the larger arc you drew in Step 3.
Label the point of intersection U.



Step 3

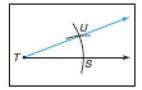
angles.

Using the same compass setting, put the compass at T and draw a large arc that intersects the ray. Label the point of intersection S.

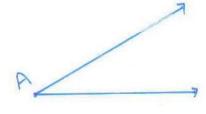


Step 6

Use a straightedge to draw TU.



3. Copy an angle: Copy ∠A at B









Parallel lines are lines that are going the same direction and never _because they have the same slope.

Steps for constructing parallel lines using the <u>angle copy method</u> Start with a line PO and a point R off the line.

- 1. Draw a transverse line through R and across the line PQ at an angle, forming the point J where it intersects the line PO. The exact angle is not important.
- 2. With the compasses' width set to about half the distance between R and J, place the point on J, and draw an arc across both lines.
- **3.** Without adjusting the compasses' width, move the compasses to R and draw a similar arc to the one in step 2.
- **4.** Set compasses' width to the distance where the lower arc crosses the two lines.
- **5.** Move the compasses to where the upper arc crosses the transverse line and draw an arc across the upper arc, forming point S.
- **6.** Draw a straight line through points R and S.

Done. The line RS is parallel to the line PQ.

